

reasons of their own to break treaties and exchange fire — threatens to destabilize any long-term peace between the two nations, despite the fact that their forces are kept out of direct contact.

One theorist who offers an opposing view on the apparent tinderbox of Israeli-Syrian relations in Lebanon is Yair Evron, a member of the staff of Tel Aviv University. In a recent book, he argues that the core policy of both countries is to leave Lebanon weak and divided by sustaining a carefully modulated equilibrium between warring groups. He claims that Israel and Syria, who undoubtedly have their own means of communicating, are in effect colluding in Lebanon's dismem-

berment, and that both nations are actually maintaining a "deterrence dialogue" while they play with the pieces of their small neighbor.

If Mr. Evron is correct, the sacrifice of Lebanon is the price of the current "peace" in the Mideast. Nevertheless, this area has not been the main theatre of struggle between the two nations. And the last thirty-eight years have seen four major conflicts between the two avowed enemies. Just possibly, Syria's perceived strength and renewed confidence will make it more secure in dealing with an Israel preoccupied with an ever-deepening Palestinian problem. Such a situation would go far in containing the ever-present, ever-threatening tensions between them. ■



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ERRATA

Kanev

Q. May artillery units fire at non-adjacent units in both player-turns of the same game-turn?

A. Yes.

Q. May artillery units which are not part of an exploitation stack fire during the exploitation phase in support of attacking units? In support of defending units? If yes, may they fire even if they have already been used in support during the combat phase?

A. Yes, yes, and yes.

Q. Is hex 2510 the correct starting hex for the 253rd Soviet rifle division?

A. No, it should be 2509.

Q. Must all friendly units in the zones-of-control of enemy units attack (providing that all such enemy units are being attacked by other friendly units)? If yes, is there an exemption from attacking for a unit which is attempting to build a bridgehead?

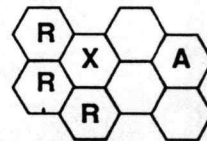
A. Yes, and no.

Q. Must all attacks be made at a minimum odds of 1 to 4?

A. No, but odds worse than 1-4 convert to adverse die roll modifiers as per 11.1 step 3.

Q. Are the reserve movement rules intended to make it illegal to create a combat situation as a result of such movement? Example: Suppose that Soviet paratroopers (non-mech; no ZOC) occupy hexes labeled R.

Can an Axis armor unit in hex A move to hex X, thus creating a mandatory combat in the USSR combat phase? (Note that the Axis unit has not entered a ZOC!)



A. The move is legal.

Q. Is it correct that the bridge from hex 2219 goes to 2220?

A. No.

Q. On the "Die Roll Modifiers" chart, when is the "DZ" column used?

A. There should be no DZ column on this table. This was not present on the prototype and the insertion of the column was caught in the development process but the error somehow crept back into the finished game. This column should never be used.

Q. Are Soviet DZ markers removed during the German movement phase or combat phase if the hex is "captured?" Can such a marker, if alone in a hex, be attacked?

A. Yes, no.

Q. Suppose a DZ or unit scatters off the map. Is it eliminated?

A. Yes.

Q. Do bridgeheads reduce movement point costs at fords?

A. No.

Q. Are artillery attack strength points affected when participating in a cross river/stream attack?

A. No.

Q. In Exploitation Combat, are non-exploiting units, adjacent to the enemy units being attacked, allowed to participate in the combat? Are non-exploiting units, in ZOC of enemy units being attacked, required to attack?

A. Yes, yes.

Q. Since "Drop Scatter" may place Airborne units closer to enemy units, shouldn't "Drop Scatter" procedure occur before the "Drop Survival" procedure?

A. No.

Q. Why no provisions for destruction of the Kanev Bridge?

A. Due to the tempo of operations the Germans were not physically able to destroy the bridge.

Q. Do (a) broken down German units, (b) Kampfgruppe/Battle-group units qualify for divisional integrity?

A. (a) Yes, (b) No.

Map Errata:

On the map the legend at the foot of the Air Drop Table refers to "modifiers that follow"; in fact they are above the table. The reference to "11.5" in the notes below the CRT should be "11.1".

Credits:

Credits for *Kanev* should have included Jack Radey for design contribution, and the following additional playtesters: Apologies for the omissions.